

23/07/14

OPEN PUBLISHING JOB OFFER
Visual & Interaction Design (m/f)***Position Summary***

We are seeking a Visual Interaction Designer to join our Munich office. Candidates should have some professional experience working with software developers, strong information visualization skills, prototyping skills, and likewise be comfortable working collaboratively within multidisciplinary teams. Candidates should demonstrate an ability to work across a range of areas including: interaction prototyping; product interaction; and software tools. Prototyping and production skills are essential, as well as a passion for design and a point of view about your work.

Key Activities

User centered perspective: Candidate should be able to articulate a Human-centered approach to design and be comfortable going out into the world for inspiration.

Communication skills: Candidates must have strong presenting, verbal, written, and visual presentation skills. Successful applicants understand the value of design and brand within a design and business context.

Visual design sensitivity: Candidates for this position distinguish between “good” and “great” work and are able to nurture teams to deliver results.

Prototyping skills: Successful applicants for this position understand that you succeed sooner by trial and experiment; understand that prototyping can be done at various levels of fidelity and have experience doing and leading that work.

What we offer

We are working on opening publishing to the future. Our goal is to build great technology that works for thousands of people. We maintain a work-life-balance without late nights and weekend work and have a great open floor office in a startup hub. All candidates should include a link to their portfolio or provide work samples as part of the application process. Please indicate your role and contribution for each project submitted.

Please get in touch with

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